

# Grammar-based Pattern Matching and Type Checking for **Difference Data Structures**

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# Historical Background: Difference Lists

➤ Used since early days of Prolog (for NLP etc.)

$[1, 2, 3 | X] - X$

- for constant-time list concatenation

- modular construction of a list from building blocks

➤ a.k.a. **list segments** in Separation Logic

➤ Difference is ubiquitous:

time vs. duration

position vs. displacement

sequents

$\vdash$

implications

contexts

$C[ ]$

functions

continuations

Q. Can be generalized to **richer data structures**?

→ **Difference Data Structures (DDSs)**

# Graph structures

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- Generalizes algebraic data types
- Abstracts pointer structures
- Not just data structures (passive);  
encompasses process/control structures (autonomous)
  - unifies data, functions & HO, processes, messages, proofs, ...
- supported poorly by **high-level languages**  
at the “right” level of abstraction
  - cf. algebraic graph transformation formalisms
  - <https://www.ueda.info.waseda.ac.jp/~ueda/pub/ICGT2024-v1.pdf>  
(ICGT 2024 tutorial on GT from the PL perspective)

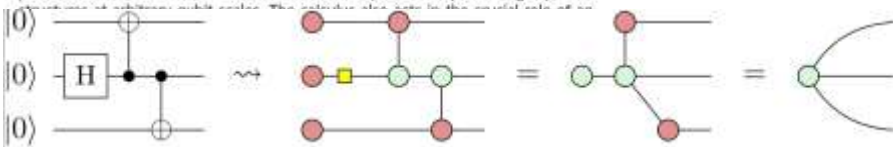
# Graph transformation in different guises

[Home](#) [Tutorial](#) [Publications](#) [The ZX Seminar](#) [Accessibility](#) [Map](#) [PyZX Demo](#)

## The ZX-calculus

The ZX-calculus is a graphical language that goes beyond circuit diagrams. It 'splits the atom' of well-known quantum logic gates to reveal the compositional structure inside. The calculus works by generalising the ideas of Z and X operations, allowing us to break out of the circuit model while maintaining soundness of reasoning. In doing so we can show properties of circuits, entanglement states, and protocols, in a visually succinct but logically complete manner.

The ZX-calculus is forging the next generation of quantum software. Using the calculus gives optimisation strategies that performs state-of-the-art T-count reduction (an important metric for fault-tolerant computing) and gate compilation. The generators of the calculus correspond closely to the basic operations of lattice surgery in the surface code, giving a visual design and verification language for these codes; and ZX has also been used to discover novel error correction procedures. It comes with a scalable notation capable of representing repeated



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## Graph Rewriting as a Foundation for Science and Technology (and the Universe)

Stephan Wolfram

[Follow](#)



Image credit: Wolfram Research, Inc.

## String Diagram Rewrite Theory I: Rewriting with Frobenius Structure

FILIPPO BONCHI and FABIO GADDUCCI, University of Pisa

ALEKS KISSINGER, University of Oxford

PAWEŁ SOBOCINSKI, Tallinn University of Technology

FABIO ZANASI, University College London

# Overview

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## Difference Data Structures (DDSs):

Unified framework for handling diverse concepts

- (linear) functions, continuations, evaluation contexts, ...

**Problem:** How to formulate **types for DDSs** ?

**Contribution:** **LMNtalGG** and **Difference Types**,  
a typing framework for DDSs based on **Graph Grammars**

- Implemented on a graph rewriting language **LMNtal**
- Applications:
  - (runtime) **subgraph (pattern) matching**
  - (compile-time) **type checking of rewrite rules**

# Outline

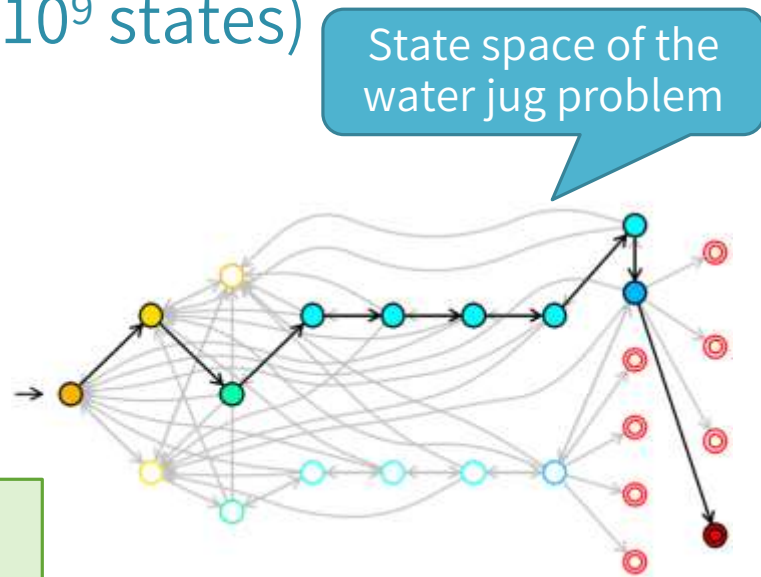
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1. LMNtal: a graph rewriting language
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3. Classifying LMNtalGGs: Disjoint & Indexed
4. Applications: Pattern Matching & Static Type Checking
5. Type Checking of Functional Atoms

# LMNtal: a graph rewriting language

- A **Programming language** and a **modeling language**
- Full-fledged implementation **SLIM/LaViT** provides both
  - ordinary **execution** and
  - parallel **model checker** (up to  $\sim 10^9$  states) **with state space visualizer**

Portal: <https://bit.ly/lmntal-portal>  
Toolchain: <https://github.com/lmntal>



K. Ueda: LMNtal as a hierarchical logic programming language. Theoretical Computer Science 410(46), 2009.

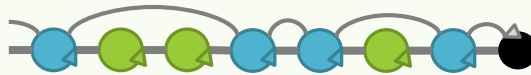
M. Gocho et al.: Evolution of the LMNtal Runtime to a Parallel Model Checker. Computer Software 28(4), 2011.

# LMNtal: powerful data structures

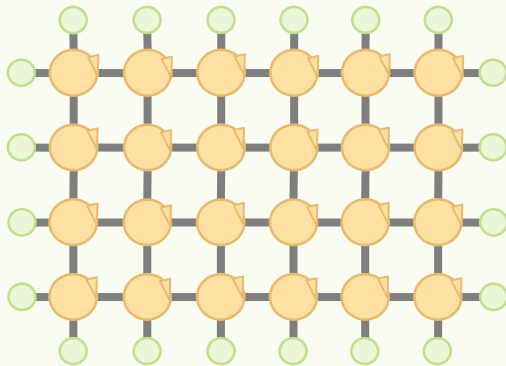
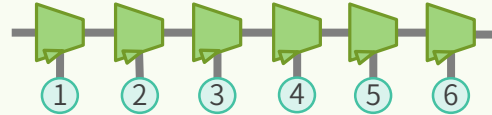
We can handle non-algebraic data types without dangling pointers

## General Graph Structures

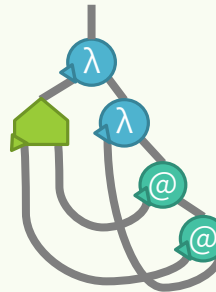
Skip list<sup>†</sup>



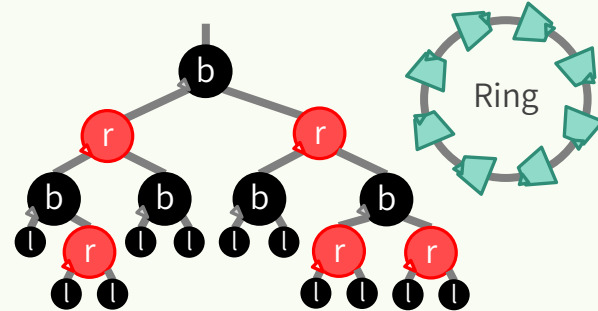
Difference list  
(d-list)



Grid graph



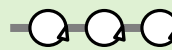
Lambda term  
 $\lambda fx.f(fx)$



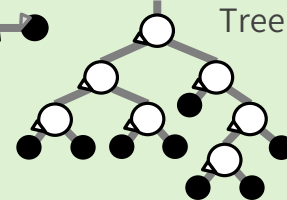
Balanced red-black tree

## Algebraic Data Types

Linear list



Tree



<sup>†</sup> W. Pugh: Skip lists: A probabilistic alternative to balanced trees, C. ACM, 33(6), 1990.



# LMNtal: Syntax

*Process* ::= *Graph* , *Ruleset*

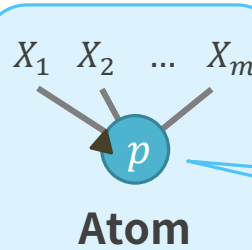
*Graph* ::= **0** |  $p(X_1, \dots, X_m)$  | *Graph* , *Graph*

*Ruleset* ::= **0** | *Graph* :- *Graph* | *Ruleset* , *Ruleset*

**Null**

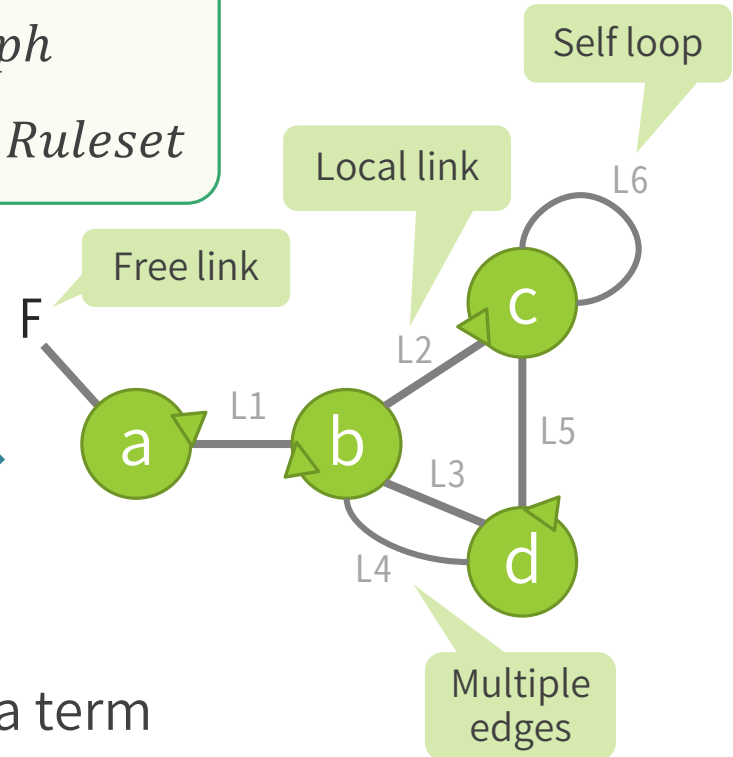
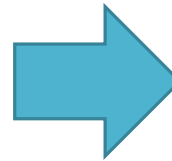
**Rewrite Rule**

$a(L1, F), b(L1, L2, L3, L4),$   
 $c(L2, L5, L6, L6), d(L5, L3, L4)$



totally ordered links (= **port graph**)

**Functor**  $p/m$



## Link Condition:

Each link name must occur **at most twice** in a term

# LMNtal: Structural Congruence

➤ Gives the interpretation of **LMNtal terms** as **graphs**

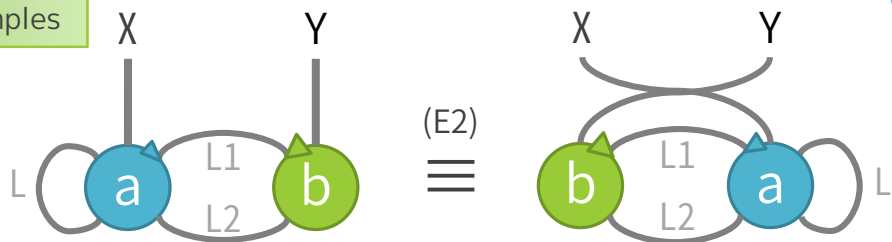
- cf. standard graph theory considers graphs **up to isomorphism**

$$\begin{aligned}
 (E1) \quad & \mathbf{0}, P \equiv P \\
 (E2) \quad & P, Q \equiv Q, P \\
 (E3) \quad & P, (Q, R) \equiv (P, Q), R \\
 (E4) \quad & P \equiv P[Y/X] \\
 & \text{(if } X \text{ is a local link of } P) \\
 (E5) \quad & P \equiv P' \Rightarrow P, Q \equiv P', Q
 \end{aligned}$$

**Connector:** A binary infix atom  
 $X = Y$  fuses two links

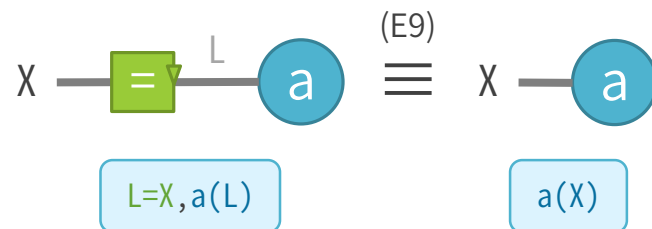
$$\begin{aligned}
 (E7) \quad & X = X \equiv \mathbf{0} \\
 (E8) \quad & X = Y \equiv Y = X \\
 (E9) \quad & X = Y, P \equiv P[Y/X] \\
 & \text{(if } P \text{ is an atom and } X \text{ is a free link of } P)
 \end{aligned}$$

Examples



$a(L1, L2, L, L, X), b(L1, L2, Y)$

$b(L1, L2, Y), a(L1, L2, L, L, X)$



$L=X, a(L)$

$a(X)$

# LMNtal: Reduction Relation (small-step semantics)

## Structural Rules

$$(R1) \frac{G_1 \xrightarrow{T:-U} G'_1}{G_1, G_2 \xrightarrow{T:-U} G'_1, G_2}$$

$$(R3) \frac{G_2 \equiv G_1 \quad G_1 \xrightarrow{T:-U} G'_1 \quad G'_1 \equiv G'_2}{G_2 \xrightarrow{T:-U} G'_2}$$

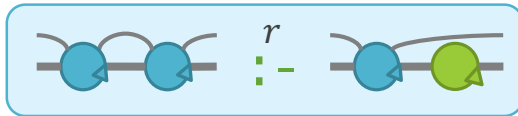
## Main rule

$$(R6) T \xrightarrow{T:-U} U$$

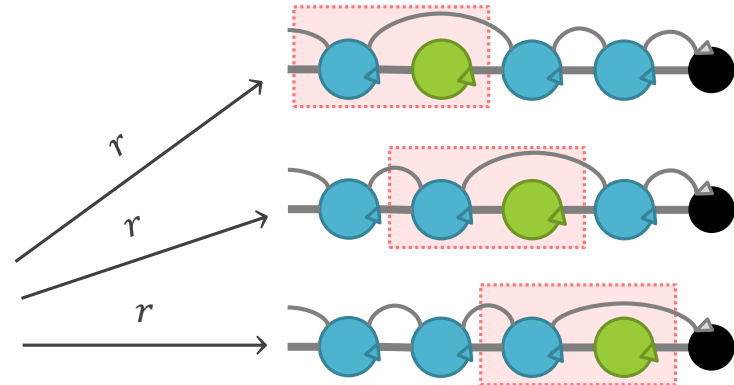
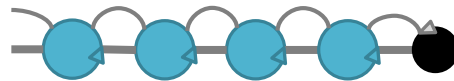
Non-determinism

## Example

### Rewrite rule



### Initial graph



# Outline

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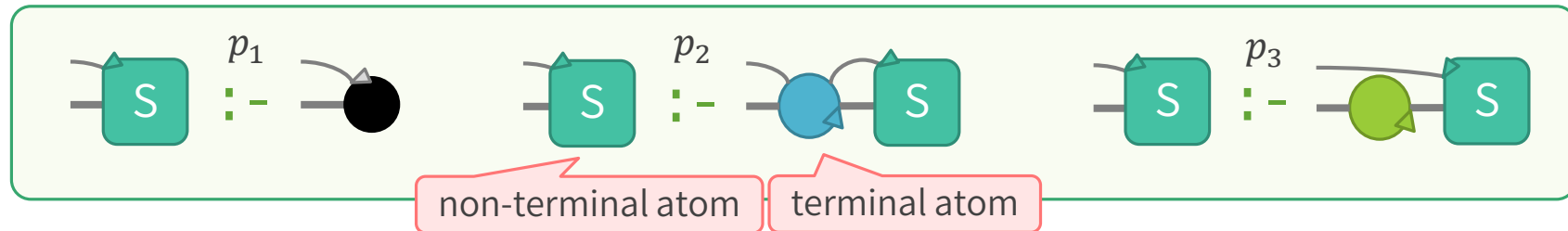
# LMNtalGG: Graph Grammar on LMNtal

- Inductively defines a set of graphs  
**by a context-free graph grammar**

Formal Language Theory	LMNtal
Production rules	Rewrite rules
Symbols	Functors*


\* Pairs of name and arity of atoms

Example: Production rules of skip lists



When we repeatedly apply the rules above on



and get a graph without , the resulting graph is a skip list.

# LMNtalGG: Context-freeness assumption

- We assume all production rules are **context-free**
  - i.e., the LHS must be a single (non-terminal) atom
- and refer to **a set of production rules** as **a grammar**
  - Every non-terminal atom can be the **start symbol**
  - The sets of **non-terminal/terminal symbols** are automatically determined by the grammar

$$N(P) \triangleq \bigcup_{(\alpha :- \beta) \in P} \text{Funct}(\alpha), \quad T(P) \triangleq \text{Funct}(P) \setminus N(P).$$

Non-terminal  
symbols

Terminal  
symbols

# LMNtalGG: Difference Types

- Types with the concept of **difference** based on LMNtalGG
  - The idea of difference lists generalized to graphs

“The graph  $G$  has the type  $\alpha - \beta$  with the grammar  $P$ ”

$P$  may be omitted  
if clear from the context

$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

where

$\alpha$  is a single non-terminal atom

$\beta$  consists only of non-terminal atoms

$G$  doesn't include non-terminal atoms


# LMNtalGG: Example

$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

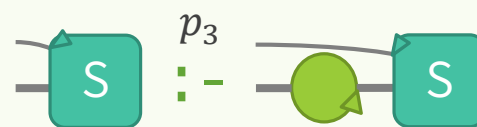
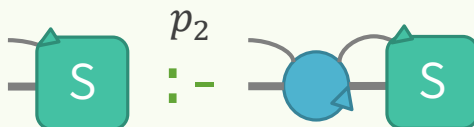
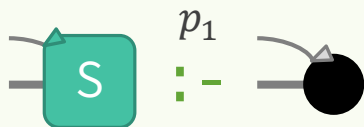
Applying the production rules to the start symbol

Start Symbol



In this example,  is the only non-terminal symbol and all the other atoms are terminal

Production rules of skip lists

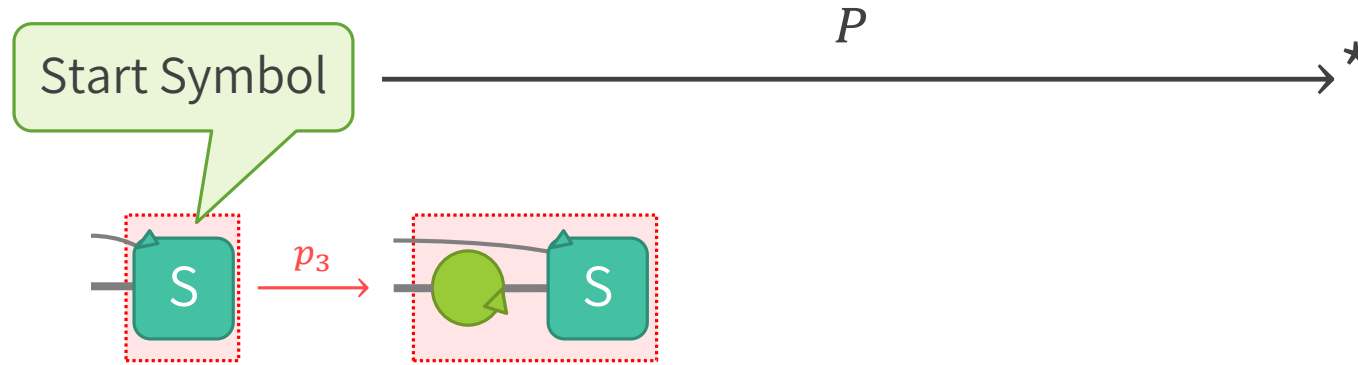




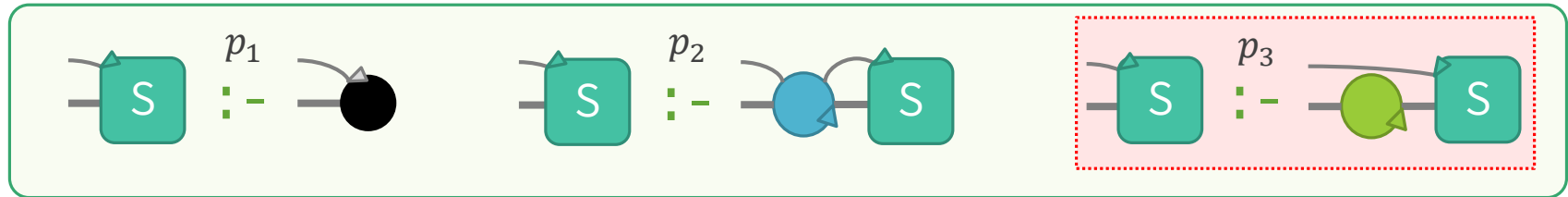
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$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

Applying the production rules to the start symbol



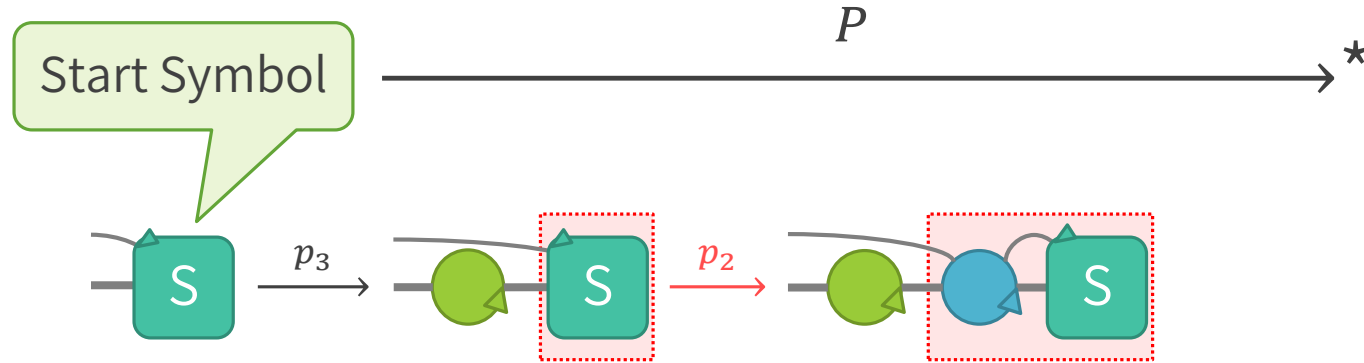
Production rules of skip lists



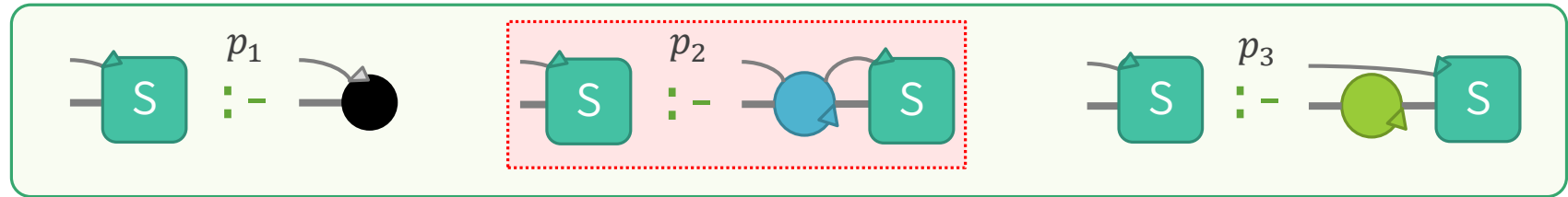
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Applying the production rules to the start symbol



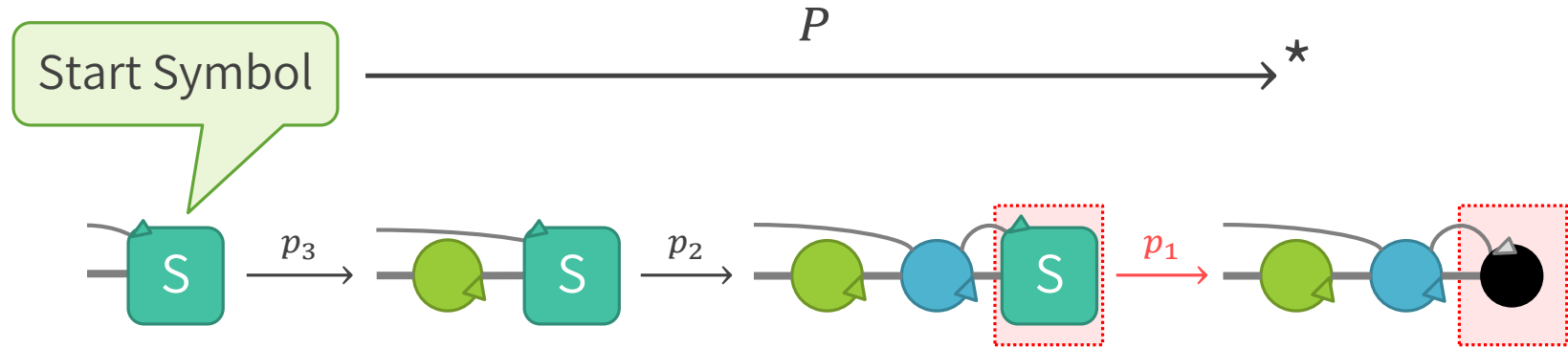
Production rules of skip lists



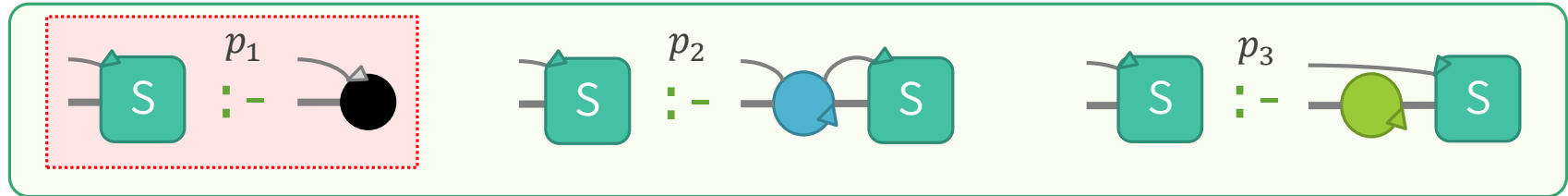
# LMNtalGG: Example

$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

Applying the production rules to the start symbol



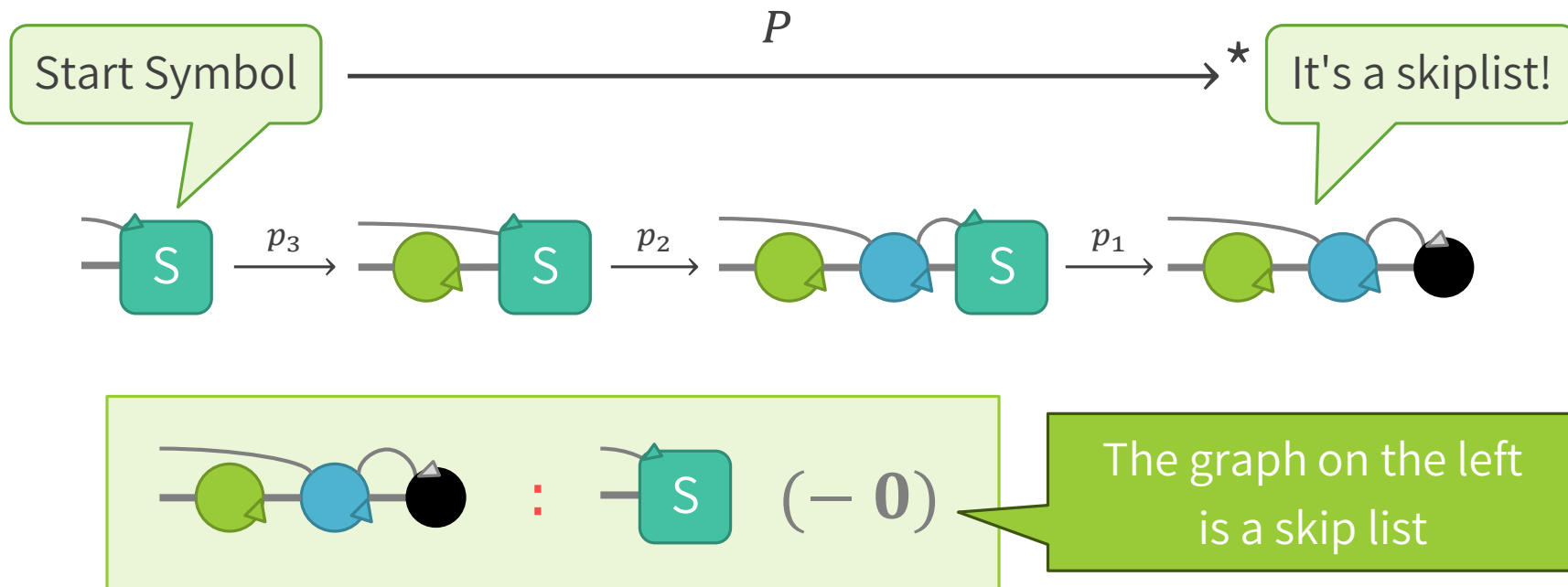
Production rules of skip lists



# LMNtalGG: Example

$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

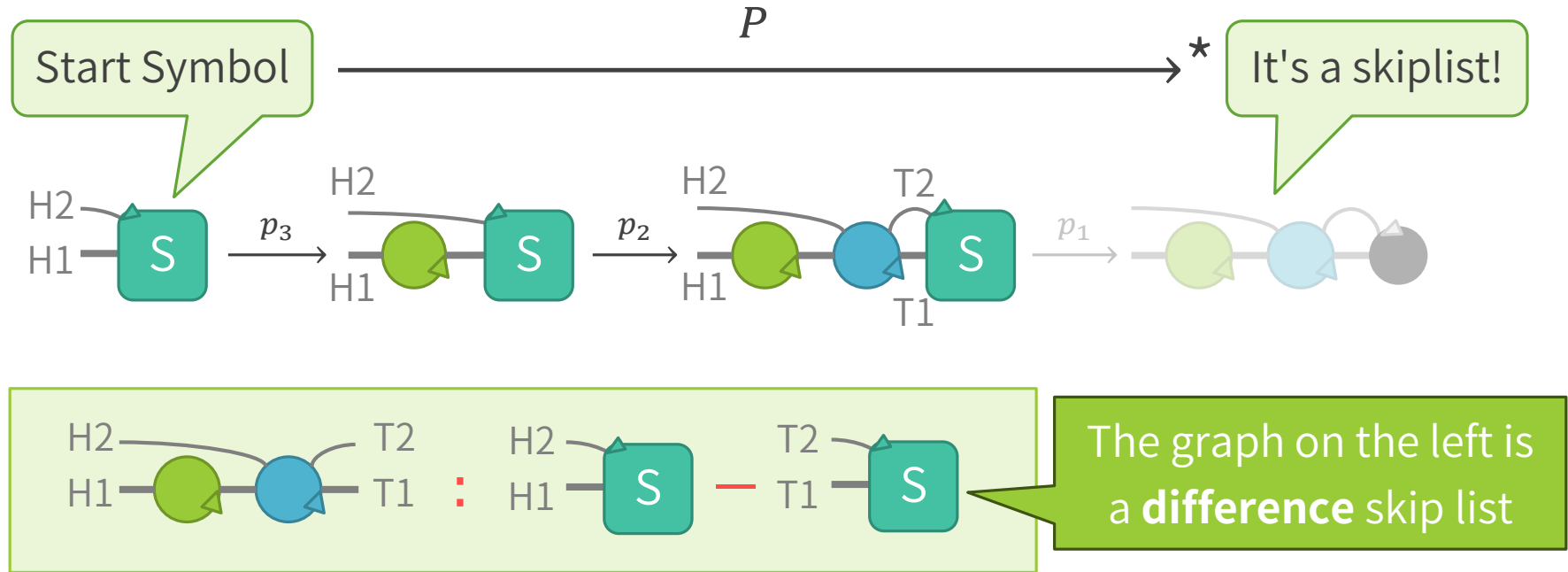
Resulting in a graph without non-terminal symbols



# Difference Types

$$G :_P \alpha - \beta \stackrel{\text{def}}{\iff} \alpha \xrightarrow{P}^* (G, \beta)$$

**Difference data structures** can also be typed!



# Outline

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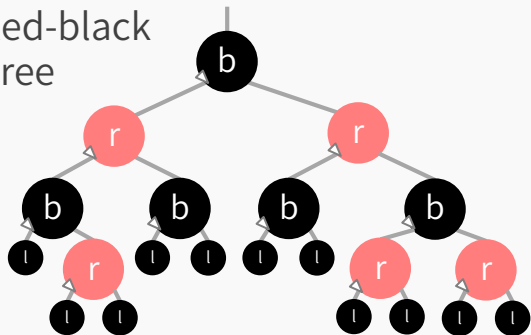
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# Classifying LMNtalGGs

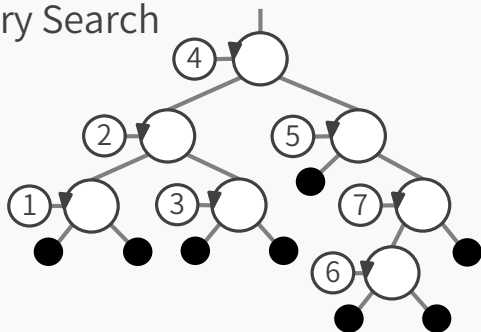
## Two useful classes of LMNtalGGs

### Indexed LMNtalGGs

Red-black  
Tree



Binary Search  
Tree

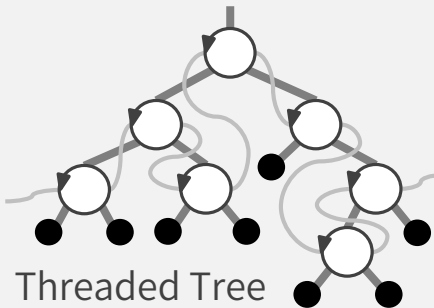


### Disjoint LMNtalGGs

Skip List



Threaded Tree

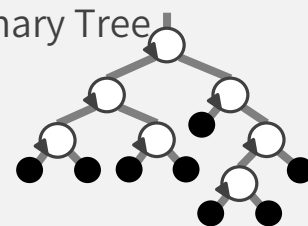


### Algebraic Data Types

Linear List



Binary Tree

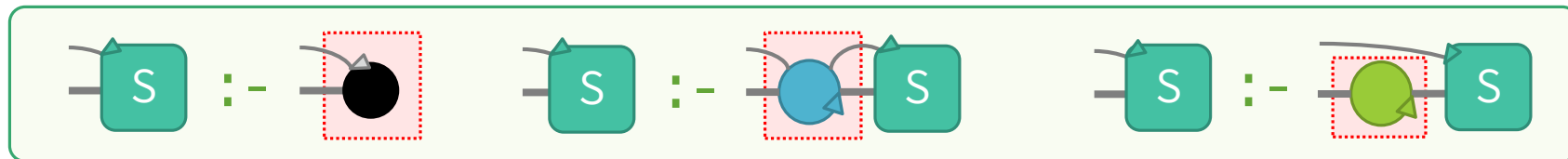


# Basic Class: Disjoint LMNtalGG

A grammar  $P$  is **disjoint**

$\stackrel{\text{def}}{\iff}$  RHS of each rule contains **exactly one** terminal symbol that never appears in the RHSs of other production rules

- a.k.a. **inversion property** in standard type theory
  - Types of subterms can be inferred from the top-level constructor
- Example: The grammar of skip lists is **disjoint**

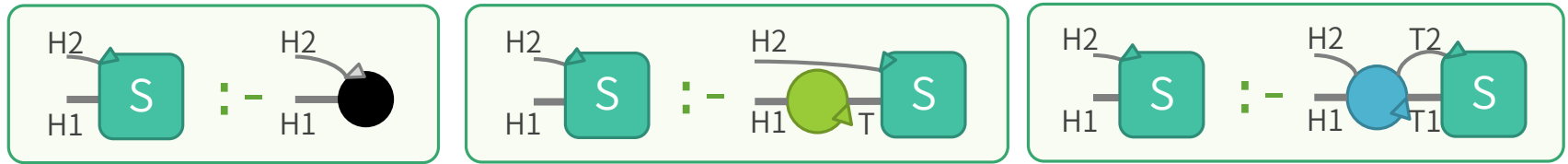


For disjoint LMNtalGGs, we can derive types of graphs uniquely



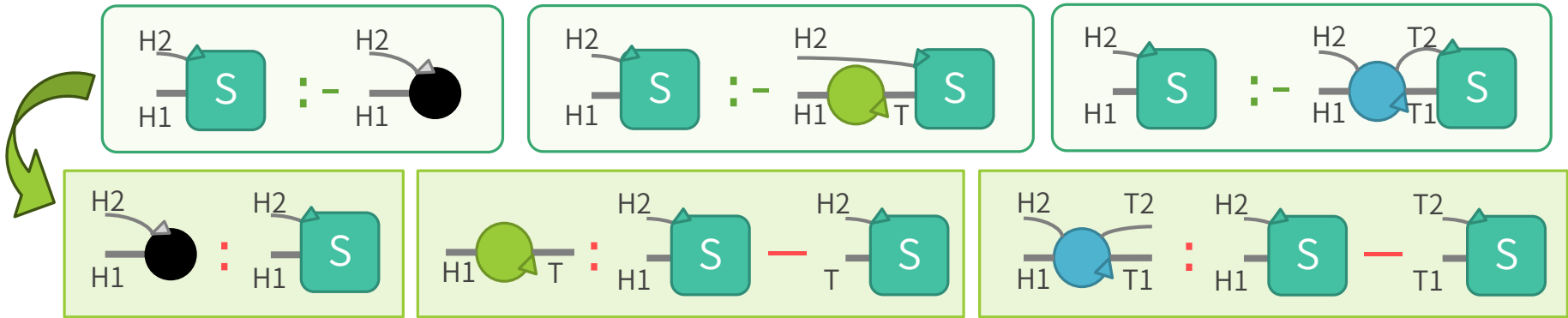
# Type derivation with disjoint LMNtalGG

1. Obtain typings of all terminal symbols from production rules



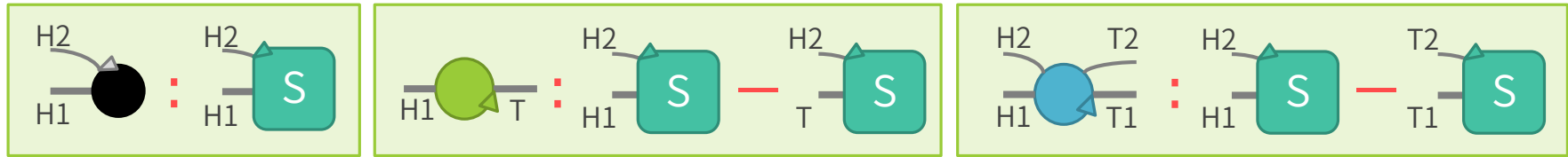
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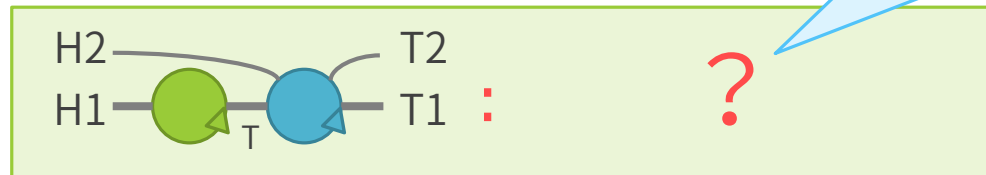
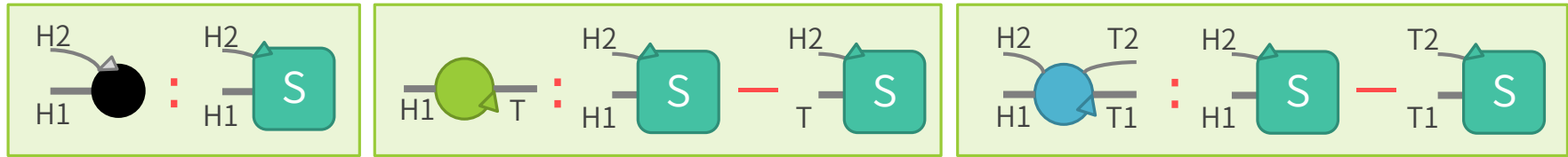
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We use these typings as **axioms** of typing

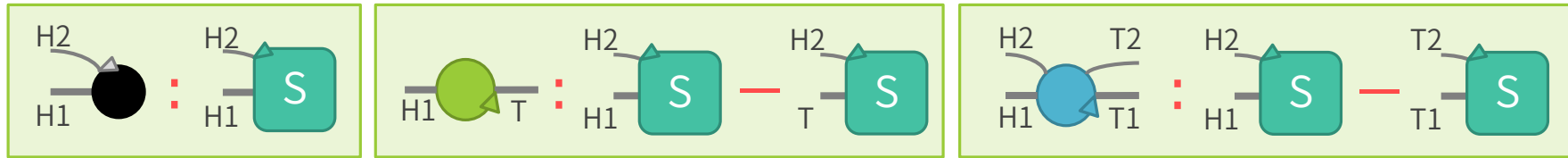
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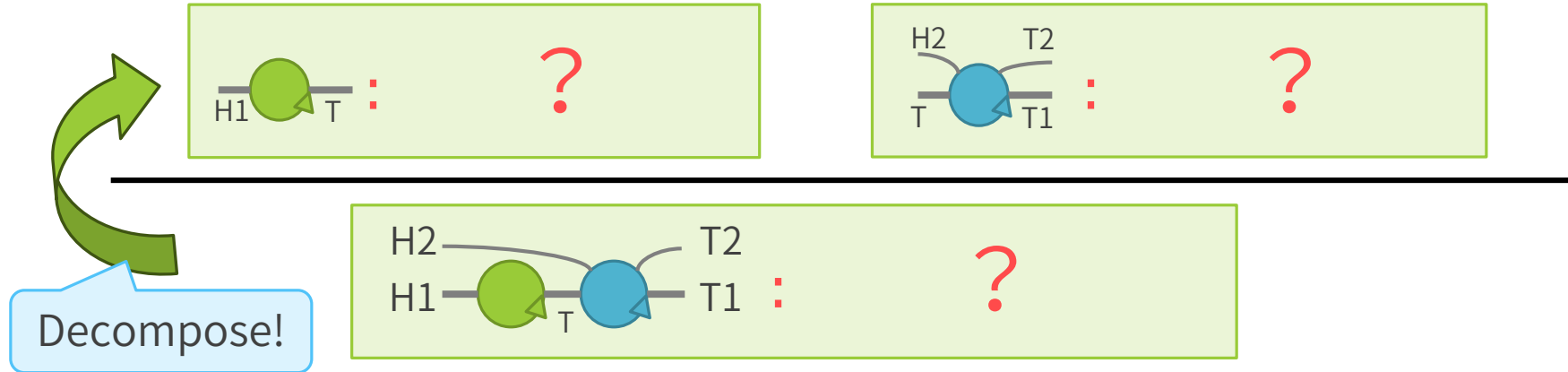


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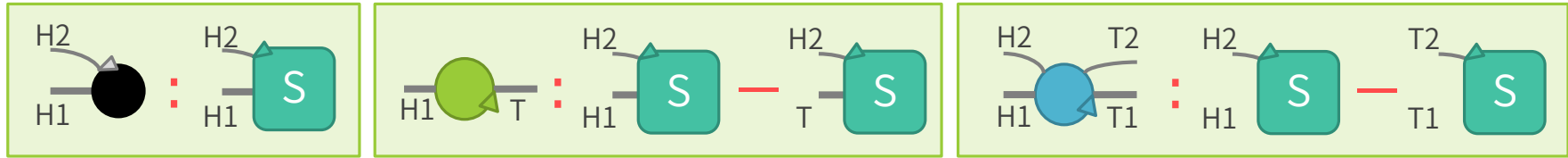


2. Construct the type of graph from subgraphs' typings



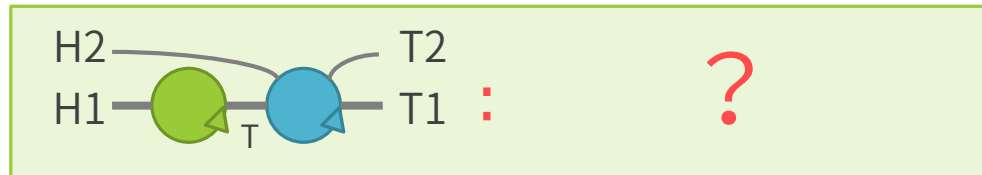
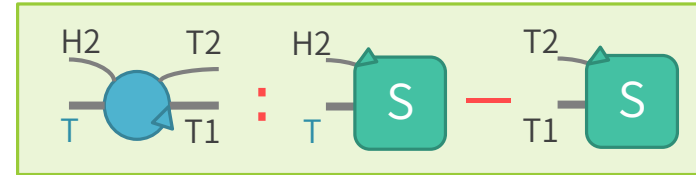
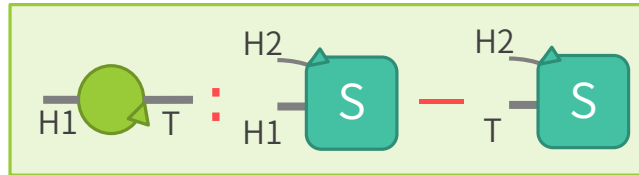
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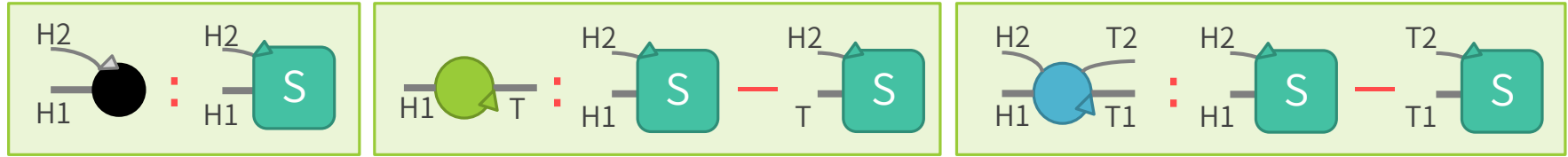
2. Construct the type of graph from subgraphs' typings

We know these types!



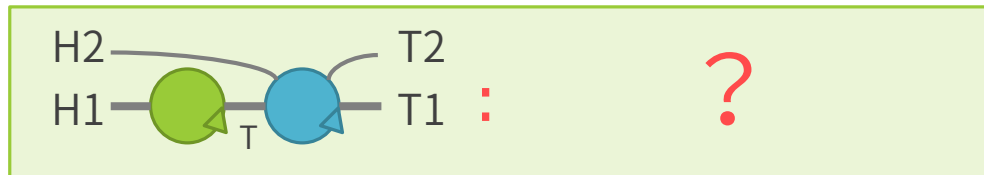
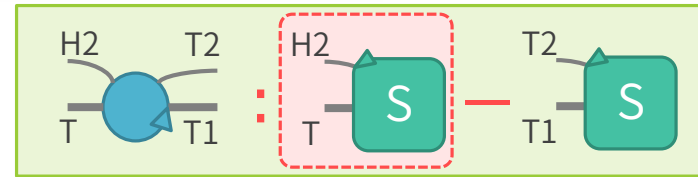
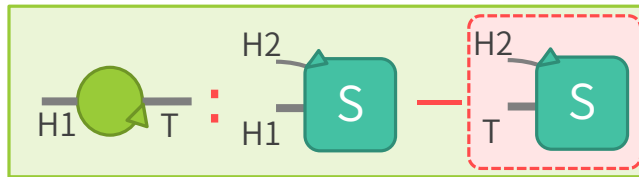
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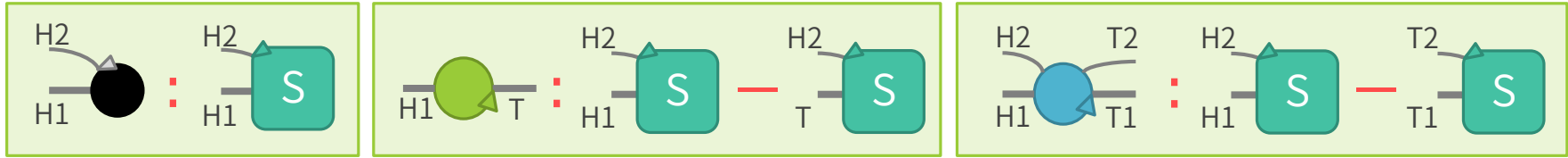
2. Construct the type of graph from subgraphs' typings

These are the same!

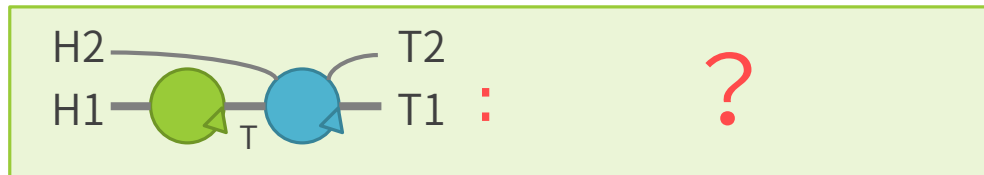
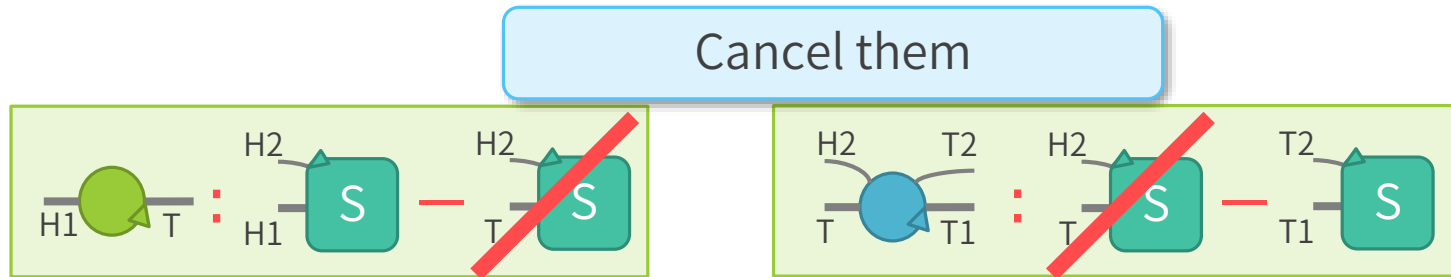


# Type derivation with disjoint LMNtalGG

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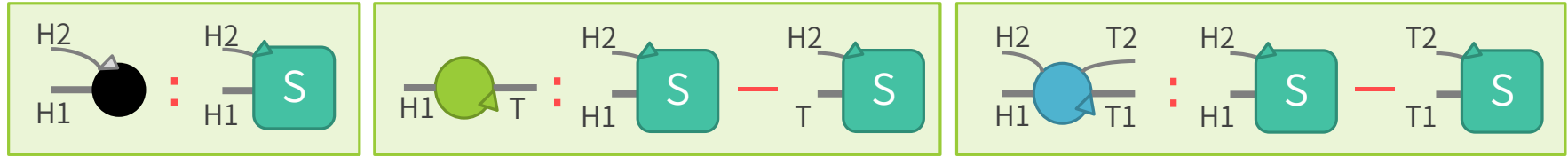
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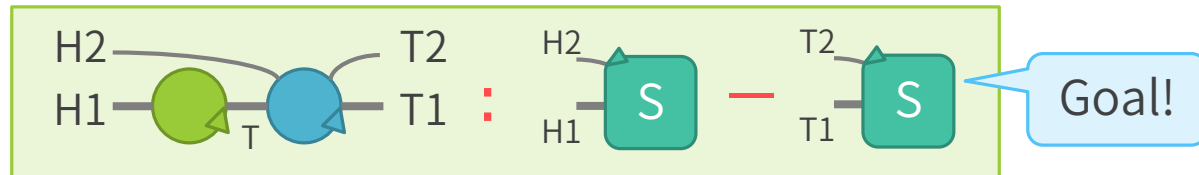
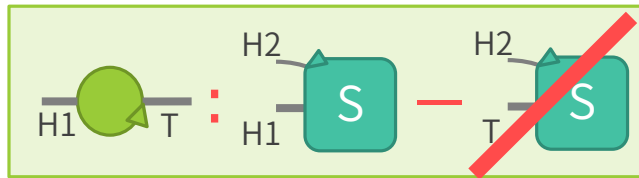


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1. Obtain typings of all terminal symbols from production rules

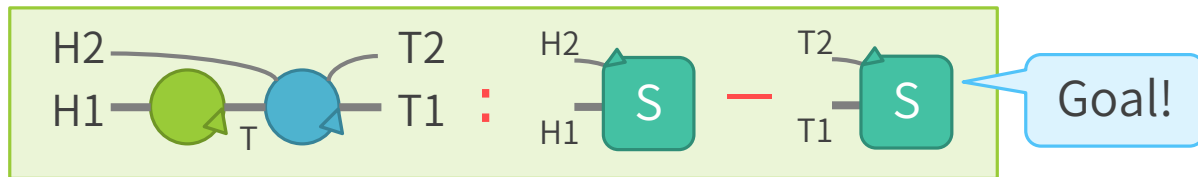
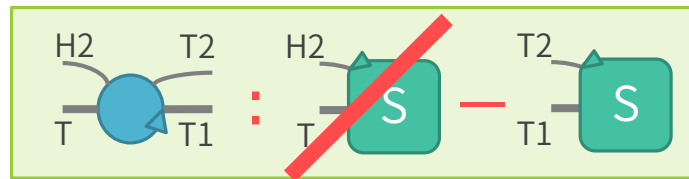
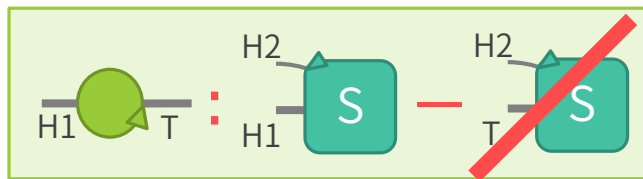


2. Construct the type of graph from subgraphs' typings



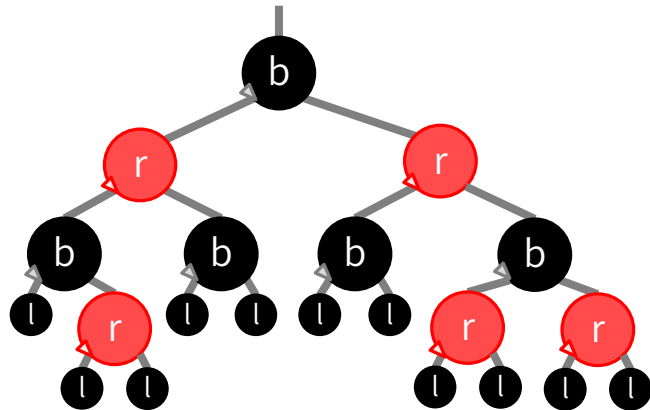
# Type derivation: remarks

- Costs linear time w.r.t. # of atoms
  - For non-disjoint LMNtalGGs, you can still typecheck rules but at a cost
- Similar to the **cut rule** of the **Sequent Calculus**
  - ( difference types  $\leftrightarrow$  sequents,
  - type composition  $\leftrightarrow$  cut rule



# Broader Class: Indexed LMNtalGG

- Non-terminal symbols can have integer indices
  - Inspired by indexed grammars<sup>†</sup>
  - Can handle shapes with numeric constraints (e.g., balanced red-black trees)



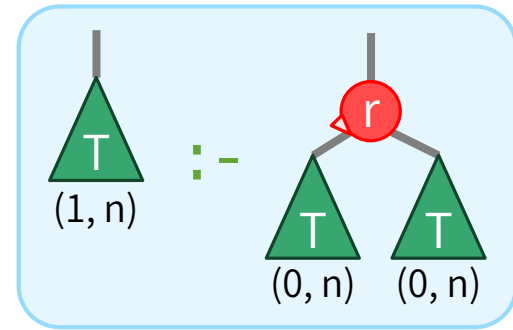
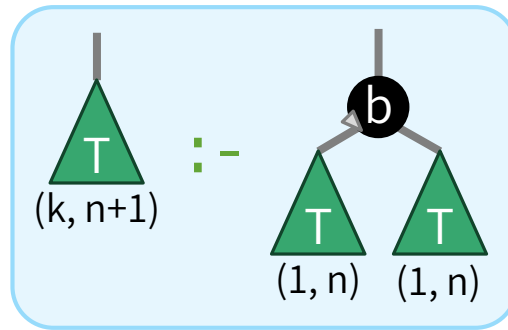
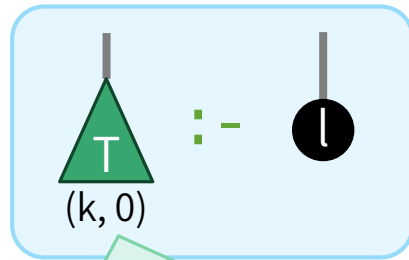
## Requirements for red-black trees

1. The root and leaves are **b**
2. **r**'s children are **b**
3. # of **b** on the path from the root to a leaf (black height) is a constant

numeric constraint

<sup>†</sup> A. V. Aho: Indexed Grammars—An Extension of Context-Free Grammars, J. ACM, 15(4),

# Red-black Trees with Indexed LMNtalGG



Indices:  $\begin{cases} \text{Color of the root (0: black, 1: red or black)} \\ \text{Black height} \end{cases}$

## Requirements for red-black trees

1. The root and leaves are  $\mathbf{b}$
2.  $\mathbf{r}$ 's children are  $\mathbf{b}$
3. # of  $\mathbf{b}$  on the path from the root to a leaf (black height) is a constant

This grammar can be considered disjoint (when indices are ignored)

# Outline

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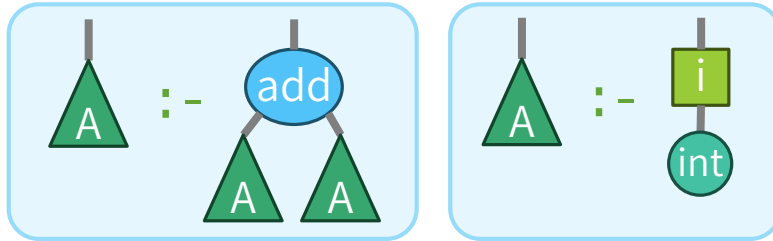
1. Target Language: LMNtal
2. LMNtalGG and Difference Types
3. Classifying LMNtalGGs: Disjoint & Indexed
4. Applications
  - (dynamic) Pattern Matching
  - (static) Type Checking
5. Type Checking of Functional Atoms

# Application to pattern matching

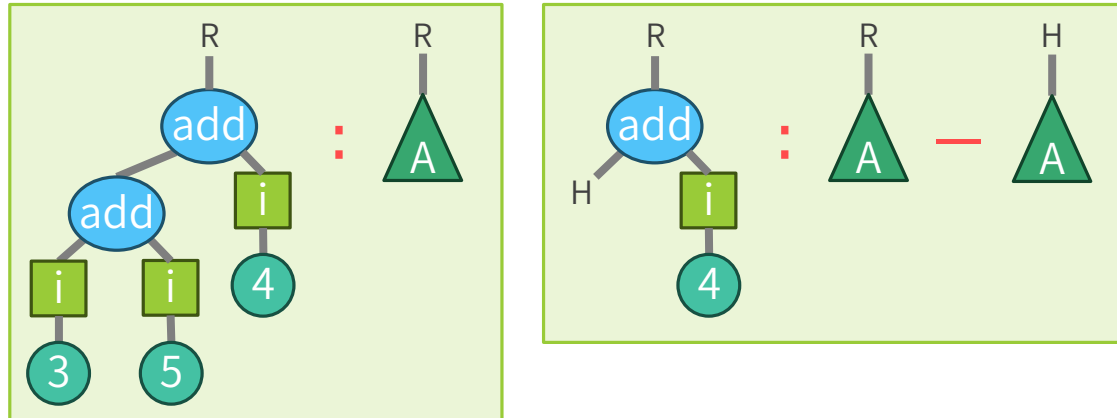
Disjoint LMNtalGG supports tree-shaped (difference) structures

Example: binary trees consisting of add nodes (addtree)

Grammar

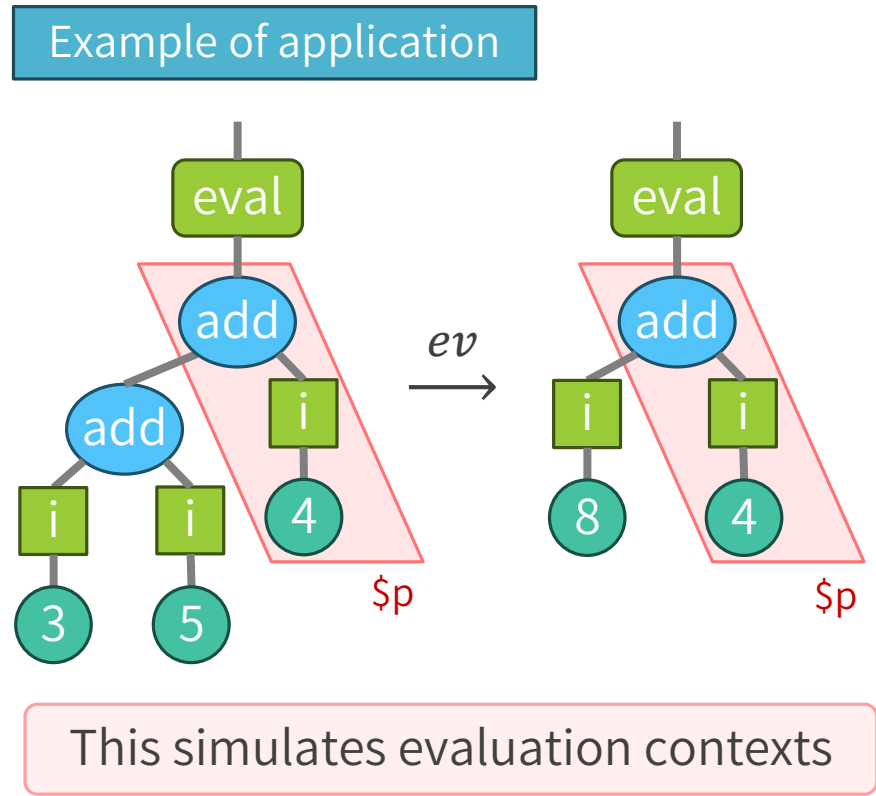
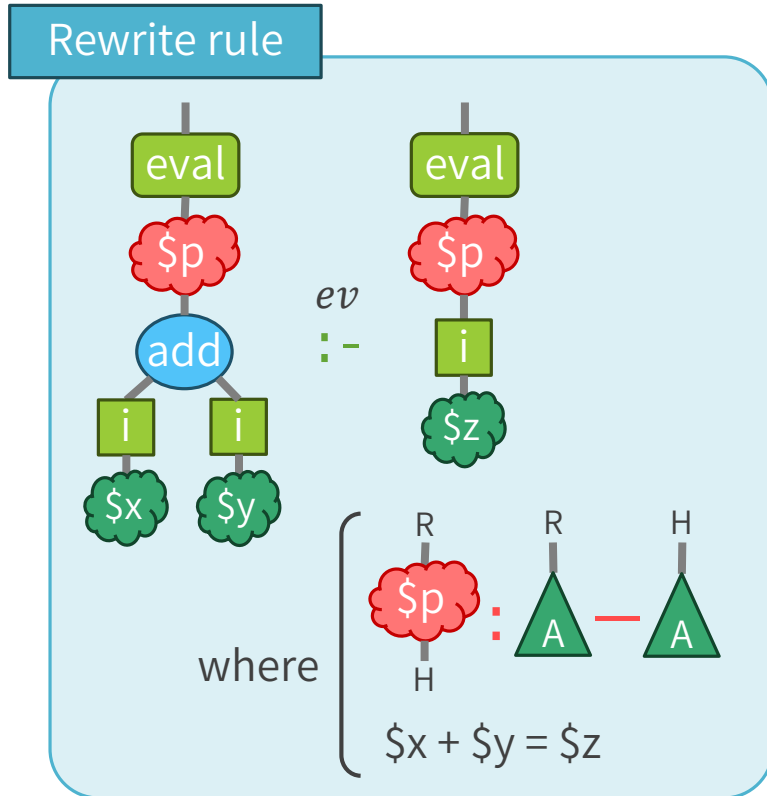


Example  
Typings



# Application to pattern matching

We can describe pattern matching on DDSs with LMNtalGGs



# Application to rule type checking

Checks if the application of a rule **preserves** types of graphs

$$\forall G, G'. \quad G : \tau \quad \wedge \quad G \xrightarrow{R} G' \implies G' : \tau$$



Applying this to a skip list  
always results in a skip list

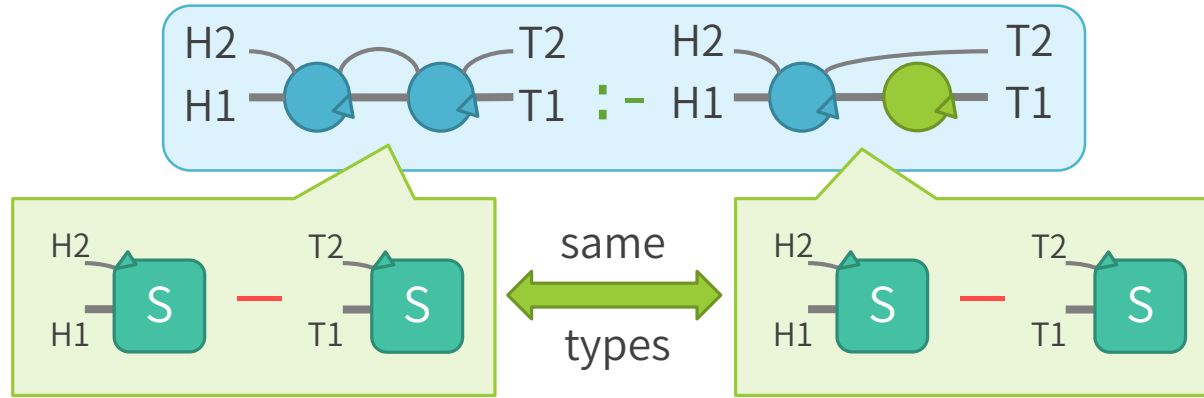


Applying this to a skip list  
does not result in a skip list



# Application to rule type checking

To confirm that a given rule **preserves** types of graphs,



check if the LHS and the RHS are of the same type

- simply perform type derivation for both sides
- Intuition: The type of the whole graph will not change because it just rewrites a **difference skip list** to a **difference skip list**

# Outline

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1. Target Language: LMNtal
2. LMNtalGG and Difference Types
3. Classifying LMNtalGGs: Disjoint & Indexed
4. Applications: Pattern Matching & Static Type Checking
5. Type Checking of Functional Atoms

# Multi-step/shape-changing operations

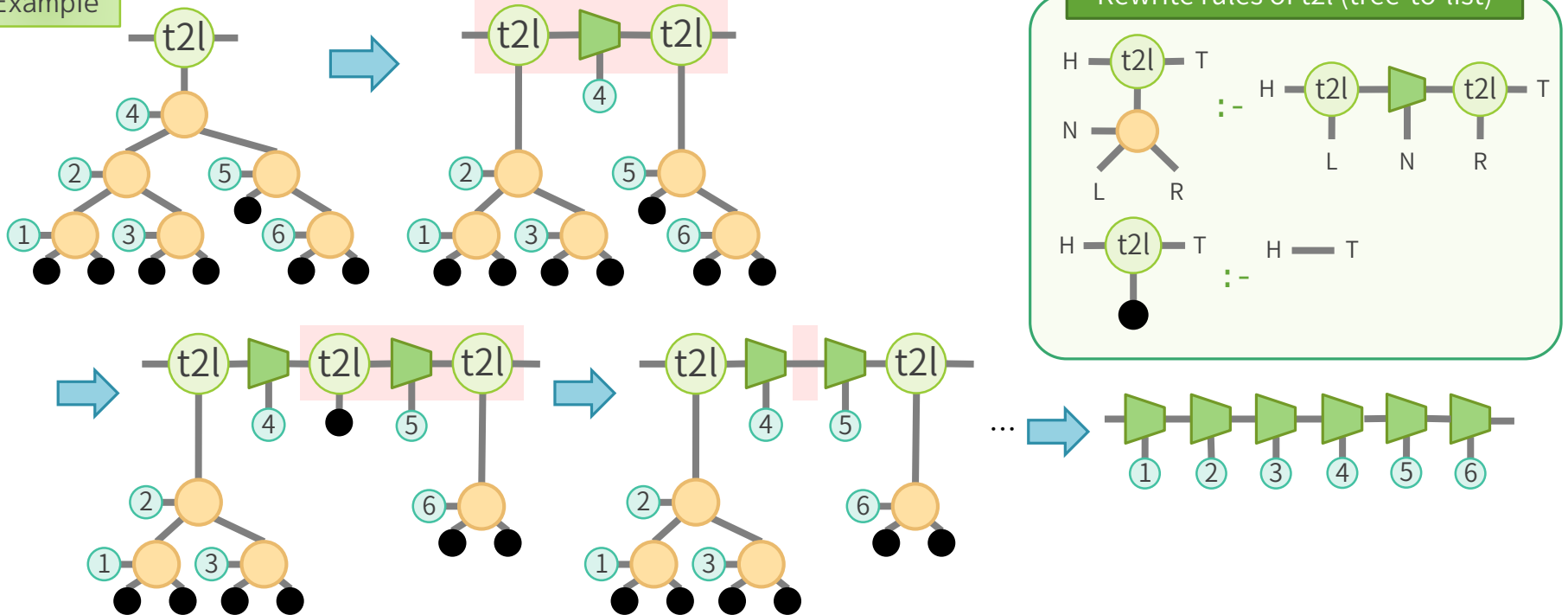
- In most of the existing typing frameworks for graphs,
- Type Safety: “Rewrite rules will **never destroy** the shape of graphs”  
→ Operations that may result in other types were out of scope



# Functional Atoms: Example

- Graph nodes that behave like functions (in functional languages)
- Common design pattern (LMNtal has **no functions a-priori**)

Example



# Expected Property of Functional Atoms

➤ We expect **t2l** satisfies ...

Binary Tree

$\xrightarrow{R}^*$

Difference List

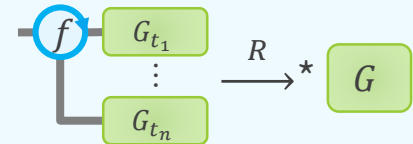
- If it receives a binary tree, it eventually returns a difference list

➤ In general, this property can be formalized as:

$f$  is a **functional atom** that takes types  $t_1, \dots, t_n$  and returns type  $T$

def  
 $\iff$

For any graphs  $G_{t_1}, \dots, G_{t_n}$  having types  $t_1, \dots, t_n$  (resp.),  
if  $(f, G_{t_1}, \dots, G_{t_n})$  can be reduced to  $G$   
that includes no  $f$  atoms, then  $G$  has the type  $T$ .



We write this property as  $F: t_1; \dots; t_n \rightsquigarrow T$   
e.g.,  $\text{t2l}(P, T, H) : \text{tree}(P) \rightsquigarrow \text{list}(H) - \text{list}(T)$

# Checking Functional Atoms with LMNtalGG

- If the input types include **no** differences (i.e., of the form  $\tau - \mathbf{0}$ ),

To check that the atom  $F$  has the functional property,

$$F: \tau_1; \dots; \tau_n \multimap \alpha - \beta$$

$\tau_1, \dots, \tau_n$  are **inputs**

we assume the following typing

$$F: \alpha - (\beta, \tau_1, \dots, \tau_n)$$

$\tau_1, \dots, \tau_n$  are **holes**

and confirm that the rules preserve types

- For details (esp., correctness), see our previous work<sup>†</sup>

<sup>†</sup> N. Yamamoto et al.: Engineering Grammar-based Type Checking for Graph Rewriting Languages. IEEE ACCESS, 10, 2022.

# Related Work

- **Graph Types**<sup>†1</sup>: Based on regular expressions
- **Structured Gamma**<sup>†2</sup> and **Shape Types**<sup>†3</sup>
  - Based on context-free graph grammars
- **Refinement Types**<sup>†4</sup>: Types with numeric constraints
  - Implemented on Liquid Haskell with type inference<sup>†5</sup>
- **Typed Prolog**<sup>†6</sup>: Difference lists are typable
  - Types (e.g., list, int) with Modes (direction)

a subset that satisfies completeness

†1 P. Fradet et al.: Structured Gamma, Science of Computer Programming, 31(2), 1998.

†2 N. Klarlund et al.: Graph Types, Proc. POPL'93.

†3 P. Fradet et al.: Shape types, Proc. POPL'97.

†4 N. Vazou et al.: Refinement types for Haskell, SIGPLAN Not., 49(9), 2014.

†5 P.M. Rondon et al.: Liquid types, SIGPLAN Not., 43(6), 2008.

†6 T.K. Lakshman et al.: Typed Prolog: A Semantic Reconstruction of the Mycroft-O'Keefe Type System, Proc. ICLP'90.

# Conclusion

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1. Proposed
  - i. **LMNtalGG** as graph grammar on LMNtal
  - ii. **Difference Types** on LMNtalGG to deal with DDSs
2. Introduced two major applications of LMNtalGG:
  - i. **Pattern Matching** on DDSs
  - ii. **Static Type Checking** of rewrite rules
3. Introduced Functional Atoms  
to handle **multi-step and/or shape-changing operations**



# Future Work

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1. Full implementation of type checking
  - with indices and functional atoms
2. Expanding the target language
  - Membranes (boxes), hyperedges (HyperLMNtal)
3. Non-terminating programs and infinite structures
4. Index types with indices richer than integers